D3 CENTER Cybermedia Center Digital design, Datability, Decision intelligence

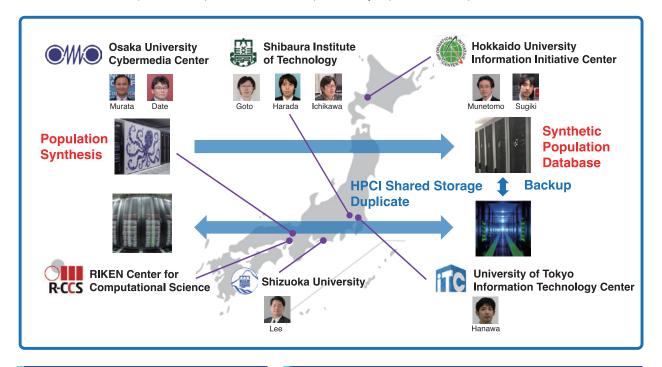
Osaka University, Japan

Synthetic Population for Real-Scale Social Simulations

HPCI High Performance Computing Infrastructure

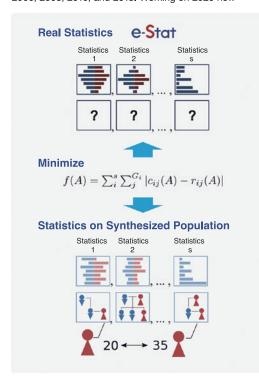
Tadahiko Murata¹, Susumu Date¹, Yusuke Goto², Toshihiro Hanawa³, Takuya Harada², Manabu Ichikawa², Hao Lee⁴, Masaharu Munetomo⁵, Akiyoshi Suqiki⁵ 1) Osaka Univ, 2) Shibaura Inst of Tech, 3) Univ of Tokyo, 4) Shizuoka Univ, 5) Hokkaido Univ





Synthetic Populations (SPs)

Synthesize Japanese populations using Census for 2000, 2005, 2010, and 2015. Working on 2020 now A,B



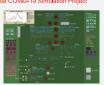
Real-Scale Social Simulations Using SPs

Conduct simulations using attributes of Synthetic Populations X survey data collected by researchers.

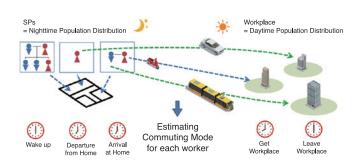
Voting Simulation in Takatsuki, Osaka with 350,000 population C,D Age, Distance to polling station X Interest to election by age

COVID-19 Infection Simulation in Myoko,Niigata with 30,000 population^E Age, Industries X Infection Rate by Age





SPs With Short Time Movement Using Working Place



A) Murata, Masui, Harada (2017), B) Harada, Murata (2017), C) Konishi, Murata (2010), D) Murata, Hamaguchi (2017), E) Kurahashi (2020), F) Murata, Iwase, Harada (2023), G) Horigami, Murata (2024)